

AYSO STANDARD REGIONAL POLICIES & PROTOCOLS
ADDENDUM B – ADDITIONAL REGIONAL POLICIES AND GUIDELINES
Region 13

Refunds

The Fall registration fee for each player shall be fixed annually by the regional board. Any player who withdraws from the program may be entitled to a refund of this fee, less National, Section, Area fees and other costs, as follows:

- Thru July 15 – the amount paid, less \$35.00 per child
- July 16 thru Labor Day – the amount paid, less \$50.00 per child
- After Labor Day – no refunds will be given

Parent or guardian must request a refund by filling out the Region 13 online form. Refunds must be approved by the Registrar or Regional Commissioner. Refunds for all other Region 13 programs will be set each season. Refund policy is posted on the Region's website.

Scholarships

The Regional Commissioner may waive the registration fee in whole or in part with respect to any player if such fee would create a hardship for player's family. In order to receive a scholarship, the player (if 18) or the player's parents must contact the Regional Commissioner prior to registration and may need to provide evidence of need. The Regional Commissioner will indicate authorization via e-mail to the Registrar and Treasurer.

Playing 'up' or 'down'

Requests to have a player "play up" into an older division will be granted only if it is recommended by the Regional Coach Administrator and approved by the Regional Commissioner. Such requests are rarely granted. If consideration of any request for player to play up has the potential for any registered player in that division to be placed on a wait list, the request will not be considered.

Players requesting to play down are rarely approved, but will be considered only if the player's size, strength, or other physical limitation might endanger the player's safety playing in his/her own division. If developmental issues make it inadvisable to play in division, parents should consider the VIP program.

Any player playing 'up' may only be considered for All-Stars in the same division in which the player played during the Fall season. Any player playing 'down' is ineligible to participate in Area 1-C League Playoffs and All-Stars.

Team Formations

Team assignments in each division shall be made by the Division Coach Administrator (DCA) for that division. Retention of players on any team shall be limited to the head coach's children. Otherwise, there shall be no automatic retention of players on any specific team or with any specific coach from the previous season.

Team formation shall take place (either in-person or online) for each division in the region's Core Program (Fall Season) and for each participating division in the region's other programs.

In the 6U, 7U and 8U Divisions, teams are generally formed geographically by zip code or school. In these non-competitive divisions, parent requests for placement with another player are not guaranteed but may be considered, provided they do not compromise team balance or hinder the equitable distribution of volunteers.

In 10U thru 14U, teams are formed by blind draft using a computerized balancing method developed by the Region and overseen by the Registrar, Regional Coach Administrator (RCA), and Coach Staff, with at least one disinterested Board member overseeing and approving each division's team formation. The method incorporates an evaluation of the player by the prior season's coach and the input of other coaches.

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In 16U and 19U, teams are chosen with a player draft, run by the Upper Division Coordinator and, per Area 1-C Rules, overseen by a disinterested Area 1-C Board member. The Upper Division Coordinator shall use best efforts to share relevant player information equally to all coaches, and endeavor to create balanced teams within each division.

Once teams are formed, no transfer of any player from one team to another may be made without the approval of the relevant DCA, the RCA, and the Regional Commissioner. For information on team formation for EXTRA, Spring Cup, All-Stars, and Grad Series, refer to the corresponding program information below.

In an effort to inform the annual formation and balancing of teams, and to facilitate learning among the Coach Staff, the Region Coach Administrator (RCA), Registrar, and Statistician may collect and retain information about players' year-over-year skill levels, team placements, and coach insights.

Team names

Team names shall not reference anything that the Regional Board deems offensive to the general public, including but not limited to the suggestion of weapons, violence, drug use, intolerance, or offensive language.

Participation / Playing Time

6U, 7U and 8U players are entitled to play the entire game. No sitting out or substitutions shall be made, unless the player or the player's parents determine sitting out necessary, due to heat, injury, exhaustion, or other player need.

In 10U, 12U and 14U, in Regional play, every player shall be entitled to play at least three quarters of every game for which they are in attendance. This is a Region 13 requirement that goes beyond AYSO's requirement of two quarters of every game.

If, as may occur in rare circumstances, team size does not allow for all players to play three quarters, then no player shall, in Regional play, play a complete game until all players have played three quarters. Coaches with a team size that does not allow all players to play three quarters every game shall endeavor to rotate from game to game the player who sits two quarters.

For Area, Section, National, or Tournament play, playing minimums and limitations will be determined by the Rules and Regulations of said tournament or program. Area play includes but is not limited to, All-Stars, Spring Cup, and Upper Division play.

Each player is strongly encouraged to attend every team practice, but it is not a requirement in order to play the three-quarter minimum in every game.

Goalkeeper Playing Time

In the 10U and 12U divisions, during regular-season Regional play, no player may play more than two quarters as goalkeeper (GK). There is no such restriction during the Region's playoffs. There is also no such restriction in 14U and above, though Region 13 encourages coaches to make sure all players get some experience playing in the field.

Enforcement of Minimum Play and GK Limitations

It is not the responsibility of the Referees at the field to enforce rules of minimum playing time and GK limitations. Referees record quarters played for all players, including GK, during the match on the game card, but this is for record-

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keeping purposes only. It is the responsibility of the DCAs and RCA to monitor the GK limitations. Violation of this rule may result in retroactive forfeiture of the game.

Equipment

The region shall make arrangements to supply each player with a uniform comprised of a shirt with the original AYSO logo properly affixed thereto, a pair of socks, and shorts. Each player is expected to provide his/her own appropriate footwear and shin guards. The use of shin guards is required at all practices, scrimmages, and games.

No player may participate in a practice without wearing a shirt, socks, shorts (or other appropriate pants, sweats, etc.), appropriate footwear and shin guards. No player may participate in a game without wearing the AYSO-issued uniform shirt, shorts, and socks, as well as shin guards and appropriate footwear. However, if a player is missing the proper uniform shirt, shorts, or socks, the Referee may, but is not obligated to, allow the player to play if, in the opinion of the Referee, an appropriate alternative is available. For cold weather, players may wear long-sleeved undershirts or leggings under their shorts. Anything worn under the shirt that has a hood is acceptable only if hood tucked into shirt.

Players may not wear jewelry of any kind (including chains, friendship bracelets, watches, body jewelry and earrings), bandanas, brimmed hats or other ornamentation or anything else that may, in the opinion of the referee, create an increased risk of injury to himself or herself or to other players during the game. If sun is an issue, soft-brimmed hats may be worn, only by the goalkeeper, and only upon approval by the Referee. These same safety guidelines also apply to all practices.

Medical information bracelets should not be removed, but must be padded and taped to the player's skin, so that the medical information is visible.

Prescription eyeglasses may be worn, but must remain firmly on the wearer's head or be restrained by a strap. Non-prescription eyeglasses and sunglasses are not permitted during a game or practice.

Hard casts (including padded casts), splints, helmets and hard padding are not permitted during any game or practice. Players with permanent orthodontic braces are strongly encouraged to wear mouth guards.

Uniforms may not be altered in any way, and may not have any player name on them or unauthorized sponsor. Players will not be allowed to participate in games with their name on the shirt. Should this occur, the team will be required to remove player names, team names, or team sponsor name and or pay for replacement uniforms.

Weather

Inclement weather or poor field conditions may necessitate the postponing or canceling of games, at the discretion of the RC or Safety Director as early as practical before game time. Once a game begins, the Referee may suspend or terminate the game as needed to protect the safety of the players, parents, coaches, or referees. It is at the discretion of the RC as to whether any suspended game shall be terminated, continued or replayed at a later time.

COMPETITION IN 10U, 12U and 14U

Referee Point System

Referees provide their names, team numbers, and code letters on the game cards.

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If a team's referee works one of that team's referee assignments, it is recorded with the code "A". If a pre-arranged substitute works one of that team's referee assignments, it is recorded with the code "B". For each instance of code A or code B, the team receives credit for completing one assignment.

Separately, each game that a team's referee works, regardless of code, is also tallied. The greater of these two totals – either the total A- and B-coded assignments credited OR the total actual games worked – is the number of "Ref Wins" (RW) the team will receive.

A team receives a "Ref Loss" (RL) if a team's referee assignment is not fulfilled by either code A or code B referees. If the assignment is covered by a referee not previously assigned to, or not pre-arranged for, the game, it will be recorded with the code "C", and the team will be liable for a RL.

By dividing the number of RWs by the sum of RWs and RLs, we obtain the Referee Winning Percentage (RWP), which is then multiplied by nine to determine the number of referee points a team earns. These referee points are pro-rated throughout the Fall season to account for the number of weeks played. The maximum number of referee points a team can earn by the end of the Fall season is nine, the equivalent of three wins in the standings.

Sportsmanship Points

After each game, referees will use a five-point scale to separately rate the players, the coaches, and the fans on each team. Three points is an average score. More or fewer points can be assigned based on conduct. Sportsmanship points may affect a team's place in the standings in its division.

Experience shows us that the most likely cause of loss of sportsmanship points is poor conduct by parents and others on the touchlines. Please remember that everything our children see and hear adults do determines their developmental pattern. Set a good example, no matter what level of play is involved.

Standings

Field Points are awarded based on game results - three points for a win, one point for a draw and no points for a loss. Standings in 10U, 12U and 14U are determined by a system that takes into account field points and referee points. Sportsmanship points are used as a tiebreaker.

Game scores, team standings, and sportsmanship points, as well as RW, RL, RWP, and referee points (all as described above), are posted weekly. Referee points are pro-rated throughout the season for reporting purposes in the posted standings. If any teams finish the season having played a different number of games as other teams in the division, the affected teams' total points in the final standings will be pro-rated to allow for an even comparison of all teams.

Any requests for clarification or correction shall be directed to the Regional Statistician.

Selection of Fall Teams for Area 1-C League Playoffs

Area 1-C conducts a post-season single elimination tournament ("Area 1-C League Playoffs") for Fall (Core) teams from the Regions within the Area, under rules and policies set down by Area 1-C and Section 1.

Typically, two Fall (Core) Season teams from each Region in the 10U, 12U and 14U Divisions advance into the Area 1-C League Playoff Tournament. At the discretion of Section 1, the top one or two teams in each division from the Area 1-C League Playoff may advance to play at the Section 1 Tournament.

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Region 13 selects the two teams from each of the Boys & Girls 10U, 12U, & 14U Division as follows:

- First Team / Pool Play Winner: This is the team finishing first in the overall Fall (Core) Season standings, after taking into account game results, referee points, and any necessary tiebreakers. This team will be known for Area 1-C League Playoff Purposes as “Team 13A”.
- Second Team / Playoff Winner: The Playoff Winner shall be the team that wins the Region 13 Fall (Core) Season Playoff Championship. In any division that has multiple playoff flights, the Playoff Winner is the winner of the top-seeded flight. This team will be known for Area 1-C League Playoff purposes as “Team 13B”.
- Dual-Winner Procedure: In the event the Pool Play Winner and the Playoff Winner are one and the same, that team is the "Region 13 Champion" and will be known for Area 1-C League Playoff purposes as “Team 13A”. The other team participating in the Region 13 Playoff Championship Game is the "Region 13 Playoff Runner-Up", and will advance to the Area 1-C League Playoffs as “Team 13B”.
- Three-Team Procedure: In the event that Area 1-C invites three teams from any one division in Region 13 to participate in Area 1-C League Playoffs, the Region 13 Playoff Runner-Up shall advance to Area 1-C League Playoffs as “Team 13C”. If that team already qualified as “Team 13A” or “Team 13B”, then the team that finished second overall in the final standings of the Region 13 Fall (Core) Season shall advance as “Team 13C”. If that team already qualified as “Team 13B”, then the team that finished third overall in the final standings of the Region 13 Fall (Core) Season shall advance as “Team 13C”.

Tie Breakers for Pool Play Winner:

- Average Sportsmanship Points in Regular Season Play [Minimum 10 point total point differential to account for Referee differences]. NOTE: In the U10 division (where teams referee their own games) a maximum of three Sportsmanship Points per game will be counted for tie breaking purposes.
- Head to Head Competition [Including regular season games and championship playoff games].
- Fewest Avg. Goals Allowed in Regular Season Play
- Coin Toss by Regional Coach Administrator or Other Designee of the Regional Commissioner

The Regional Commissioner shall approve all rosters before a team may advance to Region 13’s playoffs or Area 1-C League Playoffs. The RC has the discretion to declare a team ineligible for Region 13 playoffs or from advancing to the Area 1-C League Playoffs.

Conduct, Behavior, Discipline

The highest standards of conduct and good sportsmanship must be maintained at all times by players, coaches, referees, spectators, and all other participants. Offensive, insulting, or abusive language is forbidden. The use of alcohol, tobacco products (including vaping and e-cigs), cannabis, or illegal drugs in the vicinity of the playing field is prohibited.

Coaches must be positive role models and set the best possible example for the players and spectators. Excessive coaching from the sidelines is not permitted. With the exception of tending to injured players, coach participation in the match is limited to comments to their teams’ players and these comments must be positive, instructive, or encouraging. Coaches are responsible for the behavior of the parents and spectators on their touchline.

Coaches may not enter the field of play without the consent of the referee. When on the touchline, coaches must remain within 10 yards of the halfway line of the field (in no event in either of the penalty areas or from behind the goals), with the following exceptions for 6U and 7U. In 6U, coaches and assistant coaches may provide instruction and encouragement from the field of play; in 7U, coaches and assistant coaches may provide instruction and encouragement from the field of play in games that occur before Oct. 1.

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Spectators at games must remain behind the spectator control line (three yards from the touchline) and between the penalty areas. Their vocal efforts should be limited to positive compliments to the players. Spectators are not coaches and are not to “act” or behave like coaches. Spectators are expected at all times to act positively around players and to demonstrate respect for opponents, officials, and all other volunteers. Under no circumstances should they attempt to coach or address remarks derogatory to players, coaches or referees. Coaches, parents and spectators are not entitled to explanations from Referees concerning decisions or applications of the Law.

Players, coaches and spectators of the home team—the first listed in the schedule—shall take the North or West Side of the field, and the visiting team shall take the South or East Side.

At the end of the game, the players and coaches on each team shall line up with the opposing team and conduct an appropriate joint display of mutual respect and sportsmanship, which may include handshakes, high fives, or elbow bumps. Both teams’ coaches and players shall thank the referee and assistant referees.

There is an automatic one-game suspension for any player sent off in a game and for any coach or spectator who is expelled by a referee for a disciplinary reason. Depending on the severity of the offense, the Regional Coach Administrator, Regional Referee Administrator, members of the Regional Board and Regional Commissioner may impose additional sanctions, such as a parent conference, suspension from more than one game, or an expulsion, upon thorough review of the incident following the procedures outlined in the Dispute Resolution Section of AYSO’s Standard Policies and Protocols.

Referee Authority

Each match is controlled by a referee who has full authority to enforce the Laws of the Game. The decisions of the referee regarding facts connected with play are final. The referee may only change a decision (upon realizing it is incorrect or, at the referee’s discretion, on the advice of an AR) provided that play has not yet been restarted or the match has not yet been terminated. Protests of games shall not be permitted.

Discipline shall be up to the referee at each game. The referee shall have the power and authority to caution and send off players, substitutes, and coaches from the playing area, or terminate the match if necessary, if conduct violates the Laws of the Game or these guidelines, or otherwise interferes with the course of play.

The referee has the same authority with regards to spectators who behave inappropriately, and will inform the coach that such a spectator must leave. It is the coach’s responsibility to ensure that expelled spectators depart from sight and sound of the field. If a dismissed coach or spectator does not leave, the referee has authority to terminate the game.

This authority begins when the referee takes the field before the match (player check-in, coin toss, etc.) and continues until the players, coaches and referees leave the field. No appeal of disciplinary action taken by a referee is allowed. Coaches, parents, players or spectators are not entitled to confront a referee after a match or debate a referee decision, and coaches are responsible for reminding parents of these expectations. Instead, coaches are encouraged to file with the RRA and RCA, within 48 hours after the game, a written report of any presumed misapplication by a match referee of the LOTG or rules and regulations. This procedure shall not be used as a means of complaining about or criticizing a judgment call of the referee or AR, but as training feedback only.

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Coach Expulsions

If the Head Coach is sent off (issued a red card) during a game, the game may only continue if the team has a registered and certified coach who is trained to the appropriate age level and able to stand in. If not, the referee shall immediately terminate the game, and the other team shall win by forfeit with a score of 1-0.

Any Head Coach or Ass't Coach who is sent off may not coach for the remainder of the game and must immediately leave the sight and sound of the field; failure to do so may be grounds for an increased suspension. A coach who is sent off may not coach for at least the next scheduled game, and may be subject to additional disciplinary action as deemed appropriate by the Regional Commissioner.

A coach who is expelled for a second time during a single season is subject to additional disciplinary action, including suspension from further participation in the season.

Cyber Bullying

The highest standards of conduct and good sportsmanship must continue to be maintained by players, coaches, referees, spectators, and all other participants even away from the field, if participating in any soccer-related interactions on social media, electronic communication, or the Internet in general. Any offensive, insulting, or abusive language in any manner or form of soccer-related communication is forbidden, and may be disciplined accordingly.

Sponsors

The Region encourages local businesses and individuals to support its program, and suitable recognition shall be given to them. All such contributions are considered charitable contributions and are deductible for U.S. tax purposes, subject to the applicable limitations in the Internal Revenue Code. It is the responsibility of any sponsor to comply with the Internal Revenue Code, and AYSO will give no opinion on whether a particular donation is or is not deductible. Uniforms may not have player names displayed or the names of the team or team sponsors. Should this occur the team will be required to remove player names, team names, or team sponsor name and/or pay for replacement uniforms. Players will not be allowed to participate in games with their names on their uniforms.

PROGRAMS

EXTRA™

Region 13 EXTRA™ teams will be formed using the Section 1 and Area 1-C guidelines. The number of EXTRA teams from Region 13 will be determined by the Regional Commissioner, the EXTRA Coordinator, and the Regional Coach Administrator, using as criteria the level of player talent, the availability of top-level coaching and refereeing, and the commitment of parent volunteers within each division.

4U (Playground) and 5U (Schoolyard)

The Playground and Schoolyard programs are non-competitive programs spread out over 8 weekends in the Fall, with the objective to provide young players and their parents with a pressure-free introduction to the beautiful and simple game of soccer. Players are exposed to soccer by playing simple, fun activities and games that require little or no practice and a minimal time commitment. The focus is on improving fundamental motor skills in a fun, parent participatory atmosphere, utilizing age appropriate activities and storybook adventures. Players meet only *once* per week, for one hour, most likely on Saturday mornings. The program runs from mid-September to early November.

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Graduation Series

Graduation Series is a non-competitive post-season program designed for players in the 8U division, who will be "graduating" to the 10U division next Fall. The Graduation Series will consist of 7v7 games, in the style of and using the rules of 10U, played on a 10U field with goals and goalkeepers. Games are on Saturdays in January and February, with Region 13 teams playing against each other. Eligibility for Grad Series is defined by birth year - any player with the same birth year as a current 8U player is eligible for Grad Series. Playing in the previous Fall is not required.

All Star Program

The All-Star Program is a competitive and selective program run by Area 1-C, which includes the AYSO Regions in the west San Gabriel Valley. All-Star teams play other All-Star teams from the Regions within Area 1-C. The All-Star Season consists of 6 to 8 weeks in January and February, with games scheduled most weekends on Saturday and Sunday. All-Star play is governed by the Area 1-C Combined Rules.

Coaches for All-Star teams are selected by a committee appointed by the RC, usually consisting of the RCA, the Advanced Play Coordinator, and the DCA for the corresponding division. Selection criteria include experience, dedication, attitude, exemplary touchline behavior, proof of an ongoing commitment to the AYSO core philosophies, and an overall ability to proudly and respectfully represent Region 13 in other soccer communities.

With the oversight of the DCA, RCA, and RC, All-Star coaches in each division select All-Star rosters, per Area 1-C rules, and based on players' skills demonstrated during regular season matches and tryout opportunities. Players are also evaluated on sportsmanship, and are expected to proudly and respectfully represent Region 13 to other communities. Children of volunteer families are given priority, when necessary for team formation.

All-Star participation entails a higher level of both competition and commitment. With two practices per week, multiple games on weekends, and local travel required, the commitment extends to players and family, and the All-Star program should be the player's primary sports commitment during the Winter season.

Winter Stars

Winter Stars is an informal soccer program for kids who want to play through Winter, regardless of whether they played in Fall or not. At each session, coaches run players through some training then divide players into balanced teams so that players can explore the game in scrimmage play. Sessions are usually Sunday afternoons, and there are no other practices and no permanent teams. Girls and boys may play together, based on ability - players are empowered to make this decision on their own. In the younger division (mostly 6U/7U/8U players), the 4-on-4 games will be played on a 25-yard field with a size-three ball. In the older division (mostly 10U/12U players), we will add goalkeepers and a slightly larger field. Players may play up or play down, and the coaches will endeavor to let friends play together.

Spring Cup

Spring Cup is a competitive, selective program run by Area 1-C in which teams from all Regions of Area 1-C compete in four weekends of tournament-style play. Teams are made up of select players within each region. Registration usually opens the first week in February, with team selection in late February. Play runs from mid-March thru mid-May, with practices twice per week and multiple games per weekend. Spring Cup play is governed by the Area 1-C Combined Rules. Registration for Spring Cup is open to players who played in the previous Fall, All-Stars, or Extra, as well as new players who are joining AYSO just for the Spring Cup season. Registration does not guarantee placement on a team - Spring Cup teams are formed using a selective, competitive process. Teams from All-Stars and Extra are invited to stay together to continue playing in Spring Cup ("Continuing Teams"). Individual players are invited to join as well, but are only drafted to

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join either Continuing Teams or New Teams as space and volunteer numbers permits.

All-Star and Extra coaches are invited to apply to continue with their teams, pending approval by the Spring Cup Committee. All other coaches are invited to apply to coach as well and will be considered, depending on the number of teams needed to be formed, and pending approval by the SCC.

Once players sign up individually and indicate whether they are an individual or part of a Continuing Team, drafts will be held to round out Continuing Team rosters and to create New Team rosters. Separate drafts will be held based on a team's current level - e.g. Sectional + Older Extra draft concurrently, Area + Younger Extra draft concurrently, then Regionals draft. All player placement and team formation will go thru this selection process - no recruiting of individual players by coaches will be permitted. An impartial coaching committee (the "Spring Cup Committee" or "SCC") appointed by the RC will oversee all matters relating to team formation and will have the final say on all teams formed. Children of volunteer families may be given priority. The number of teams Region 13 can form may be limited by the Area 1-C Admin, depending on various factors, including but not limited to field availability, bracket size, and referee involvement.

For a current All-Star or Extra team to be considered a Continuing Team, the team must retain a minimum of half the players on the current roster - 7 for 14U, 6 for 12U, and 5 for 10U. If a team does not have that minimum or chooses not to be a Continuing Team, players from that team may enter the Spring Cup draft as Individual Players. A Continuing Team may not drop a player from its current roster. A player who does not wish to remain with a Continuing Team may choose to enter the Spring Cup draft as an Individual Player. If a team wishes to continue but the coach does not, the Committee will venture to match the Continuing Team with an appropriate coach.

Tournament Teams

The Region offers various types of support to coaches and teams that desire to travel and participate in tournaments. For example, Region 13 may assist by allowing tournament teams to practice on fields permitted to AYSO. We may help acquire uniforms or spirit clothing, or we may provide additional training opportunities, other types of encouragement and administrative services. U8 and below players are not eligible for Tournament Teams. There are no exceptions.

Although the Region may provide support, tournament teams are not a part of our formal program. Region 13 bears no financial responsibility to tournament teams or to their participants. All travel and lodging arrangements are a private matter between parents and those providing such arrangements and/or services.

Very Important Player Program (VIP)

The VIP program meets the needs and abilities of physically and mentally challenged children from age five to eighteen. The program is an adaptive one. Field size is small, the games are short-sided (e.g. five versus five), the goals are large and there are no penalties. Region 13 is honored to be among the regions offering this program. Registration for the VIP Program is open and will remain open throughout the season.

Regional Board

The Regional Board shall consist of voting and non-voting positions, as listed in Schedule A, attached.

Approval of Guidelines

These guidelines shall become effective after being approved by the Regional Commissioner and the existing Regional Board, the Area Director, the Section Director, and then submitted to the National Support & Training Center.

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Change in Guidelines

Once adopted, these Guidelines may only be amended by the Regional Board with a two-thirds vote of the voting Regional Board members, with the approval of the Regional Commissioner, the Area Director and the Section Director, and then submitted to the National Support & Training Center.

Regional Policies

The Regional Board, by a vote of 50% plus 1 of the voting Board members present at a regular monthly Board meeting, may adopt policies to meet needs that may or may not be addressed by the Region's current Policies & Protocols and for items that are not normally addressed by the Region's Policies & Protocols.

Policies may be adopted by the Regional Commissioner without a vote by the Regional Board. Such policies may be changed or removed at a subsequent Regional Board meeting by a vote of 50% plus 1 of the voting Board members present at a regular monthly Board meeting.

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Schedule A

AYSO Region 13 Board of Directors

Voting Board Positions

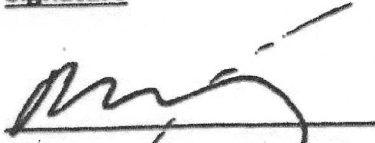
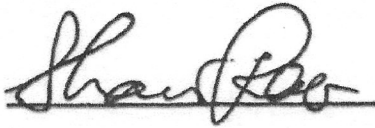
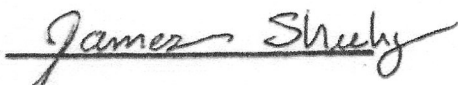
Regional Commissioner (RC)
Regional Coach Administrator (RCA)
Regional Referee Administrator (RRA)
Deputy Regional Commissioner (DRC)
Secretary
Treasurer
Registrar
Child & Volunteer Protection Advocate (CVPA)
Safety Director

Non-Voting Board Positions

Advanced Play Coordinator
Ass't Regional Coach Administrator (ARCA)
Ass't Treasurer
Auditor
Communications Director
Director of Coach Instruction
Director of Coach Mentoring
Director of Coaching, Upper Division
Director of Referee Assessment
Director of Referee Instruction
Director of Social Media
Director of Special Events
Equipment Coordinator
EXTRA Coordinator
Fields Manager
Galaxy / LAFC Liaison
Picture Day Coordinator
Practice Field Scheduler
Statistician & Game Scheduler
Team Manager Coordinator
Tournament Director
Trophy & Plaque Coordinator
Uniform Coordinator
VIP Coordinator
Volunteer Coordinator

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Region 13

Adopted: 06-15-2020

<u>Board Position</u>	<u>Board Member</u>	<u>Signature</u>
Regional Commissioner	Neil Weinberger	
Secretary	Joanie Paik	
Safety Director	Dan Jeffries	
Child & Volunteer Protection Advocate	Anastassios Petropoulos	
Registrar	Shanti Rao	
Treasurer	Mimi Goldstein	
Referee Administrator	James Sheehy	
Coach Administrator	Taj Chlu	